



Syllabus

ART 130-A 2-D Design
Fort Hays State University
College of Arts, Humanities, and Social Sciences
Department of Art and Design
Justin Price

1. COURSE INFORMATION

1.1. Credit Hours	3 credits
1.2. Semester and Year	Fall 2026
1.3. Course Prerequisites	None
1.4. Location of Class	CAD 219
1.5. Class Time	MWF, 8:30-10:20

2. INSTRUCTOR INFORMATION

2.1. Instructor Contact Information

- Name: Justin Price
- Title: Assistant Professor
- Office Location: Schmidt Foundation Center for Art and Design, Room 215
- Office Hours: Mon/Wed 11AM-1PM, Tue/Thurs 12PM-1PM or by appointment
- Email Address: jbprice2@fhsu.edu
- Phone Number: 785-628-5919

2.2 Contact Procedure and Policy:

Email is the best contact method. I will return correspondence within 24 hours, if not sooner.

2.3. About the Instructor:

- Education and Teaching Background:
- MFA, Painting, Colorado State University, Fort Collins, CO
- BFA, Fine Art, Academy of Art University, San Francisco, CA

- Research Areas of Interests:

Painting and drawing with an emphasis on the embodied practice of artmaking and its relationship to individual and societal experiences regarding the nature of being. <https://www.justinpriceart.com>

2.4. Graduate Teaching Assistant Contact Information



-Erin Tichota
-Graduate Teaching Assistant
-Grad Painting Studio in Room 219
-Email Address: ektichota@mail.fhsu.edu

3. TEXTBOOK AND COURSE MATERIALS

3.1. Required Textbook(s): None
3.2. Supplementary Book(s) and Article(s): The Complete Guide to Anatomy for Artists and Illustrators, Gottfried Bammes
Article links are available on Blackboard.
3.3. Computer Requirements: Please refer to the [TigerTech webpage](#) to check the requirements. If you have any technical issues, contact FHSU TigerTech 785-628-3478, notify to the instructor.

4. COURSE DESCRIPTION

4.1. Course Description:
Introduction and implementation of the elements and principles of design in composing works of demonstrational design knowledge. The 2-Dimensional practice of art making is stressed and reinforced through the study of design, color, composition and critical analysis.
4.2. Regular and Substantive Interaction:
I will be in regular contact with you about the course, both as a group and on an individual basis. In-person communication in the classroom setting is the main way you will receive feedback for all your work. If you ever have any questions or concerns do not hesitate to reach out to discuss anything, both in-person and via email. You are always welcome to schedule time during office hours as well.
4.3. Recommendations for Success:
Attend every class and invest time outside of class totaling a minimum of 3 extra clock hours of work toward assignment production. Be active in discussions and critical analysis and be open to suggestions for improvement. Develop a working group of student peers in the class. This will help to keep you accountable to the coursework and your work ethic as well as initiating a support network. Maintain consistent communication with the instructor.

5. COURSE LEARNING OUTCOMES

5.1. Course Learning Outcomes/Objectives:
-Create cohesive 2-dimensional compositions in visual media



- Understanding and analyzing the properties of color
- Learning color mixing
- Learning compositional tools and outcomes
- Apply vocabulary specific to the elements and practice of basic design
- Demonstrate creative and expressive abilities while developing professional practices

5.2. Prerequisites:
None

6. TEACHING, LEARNING METHODS, AND COURSE STRUCTURE

6.1. Delivery Method:

In person

6.2. Instructional Approach:

Each topic exercise and assignment will be introduced with a lecture and there will be various demonstrations throughout the semester.

6.3. Course Structure:

On most Monday and Wednesday, the instructor will present the topic and technique of the week through lectures and demos. The Friday class time will be spent in the classroom for studio work. Erin, our TA, will be a valuable resource for you on every Friday.

8. ASSESSMENT METHODS AND GRADING SCALE

Students will be evaluated on their understanding of the processes and techniques of design. This will include how those understandings are applied for each assignment, as well as their technical and conceptual development. The level of time invested, effort expended, and quality, as well as the degree of completion, will be critical for factors in evaluation. There are 3000 points for this course. The grade you earn for this course depends on the total number of points you earn throughout the semester. The assessment methods and grading scale are as follows:



Assessment Methods	How Many	Unit Points	Total Unit Points	Percentage
Weekly Assignments	12	100	1200	40
Grid Based Self Portrait	1	400	400	13.3
Final	1	600	600	20
Attendance and Participation	16	50	800	26.6
Total Points			3000	100%

900 – 1,000 = A (90.00% and above)
800 – 899.99 = B (80.00%–89.99%)
700 – 799.99 = C (70.00%–79.99%)
600 – 699.99 = D (60.00%–69.99%)
<600.00 = U (below 60.00%)

9. STUDENT ASSISTANCE AND RESOURCES

- 9.1 [FHSU Blackboard Student Tutorials](#)
- 9.2 [Student Accessibility Services](#)
- 9.3 [Health and Wellness Services](#)
- 9.4 [Career Development](#)
- 9.5 [Technology Services](#)
- 9.6 [Tebo Library Research Help and Tutorials](#)
- 9.7 [Academic Tutoring](#)
- 9.8 [Writing Center](#)

10. COURSE POLICIES

10.1. Class Attendance:

Attendance is required for all classes. Excused absences include those with a doctor's note or notification through Student & Wellness Service, a death in the family (reported to the Office of Student Affairs), or participation in an off-campus, officially approved group activity. Students must inform the instructor if absences occur. **More than three absences lower final grade; six absences result in failure.** Arriving on time is mandatory, 3 late arrivals will equal one absence. Because this is a studio class, arriving on time means being set up with all your equipment and being ready to go at the time class starts.

10.2. Class Participation:

Participation in group critiques and discussions is mandatory. Complete all



in-class and at-home assignments, even if absent and present them by the due date.

10.3. Assignment Due Date:

All project deadlines are final. Late submissions will drop one letter grade per class period. Absences do not excuse missed deadlines.

10.4. Procedures for Assignment Submission:

All assignments and feedback will take place in-person on the due date. You do not need to upload photos of your work to Blackboard. If you are sick or cannot make it to class for whatever reason on the day of assignment due date, you may upload the assignment to Blackboard or email me photos of it before the class period begins and it will not be counted late. You will still be counted absent though.

10.5. Other Course Policies:

Each student is responsible to clean up their workspace at the end of class and return the room to normal.

11. UNIVERSITY POLICIES

11.1. [Academic Honesty](#)

11.2. [Attendance](#)

11.3. [Withdrawal](#)

11.4. [Title IX Policy](#)

12. ADDITIONAL ITEMS REQUIRED BY COLLEGE, DEPARTMENT, OR PROGRAM

Your Student Fee will cover the materials we will be using during the semester. You are only responsible for purchasing a personal sketchbook at least 9"x12". I always recommend choosing a sketchbook that feels inviting, that you see yourself investing time and effort in. Touch the paper, consider its binding and other physical qualities. I have always found sketchbooks that I purchased with more thought and care were the ones that I filled most thoroughly and have resulted in being a continued resource for my own work going forward. A lot of your assignments and prep work will be made in this sketchbook. Additionally, a sketchbook should become part of your daily practice as an artist. This is one of the most important habits you should start making a priority.