

Good morning, everyone.

The 2021-2022 Student Government Association has had a strong start. The transition from the Reiter/Homman administration to the Faber/Stanley administration has been smooth. As we continue to serve our students and work through arising issues, we have accomplished numerous goals.

Throughout the summer, we have focused on the following while working with other shared governance groups.

We have:

- Hired and started training the new 2021-2022 Student Government Executive Staff.
 - Legislative Affairs Director: Kendra Clymer
 - Community Relations Director: Chloe Stanley
 - Treasurer: David Schulte
 - Administrative Assistant: Jayden Siebert
- Planned a retreat for the KBOR Student Advisory Council to meet on the FHSU campus this Saturday.
 - At this meeting we plan to discuss goals that we hope to work towards and address with the Kansas Board of Regents
- Working with other Kansas school Student Government Associations to address and combat the decrease in student engagement seen throughout the Corona Virus Epidemic.
- Planned an event for the first forty days where students can come and meet the senators that represent them.
- Discussed having a senate workshop to better acclimate senators to their position and clarify duties and expectations for the upcoming semester.
- Worked to familiarize student organizations with the Allocations process and are working to further streamline that process.
- Started discussion on how the Campus Shuttle service will operate for the Fall semester and how to safely serve students.
- Moving into the new Student success center. We are extremely excited about the new space and are thankful for all of the donors that made it possible.

The 2021-2022 Student Government Association will host our first regular Senate meeting on September 1st, 2021, at 4:00PM, in the Union Ballroom. We look forward to serving our students this upcoming year as well as working with numerous groups across campus. Thank you.

Mark Faber
2021-2022 Student Body President